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Warlords

Final Submission Technical Report

compsys 302   
java game project

Group 01

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# System Requirements

How the developed system meets the requirements

# System Outline

A top-level view of how the system works (diagrams are a good idea)

# Development Issues

One or two significant issues during development and how they were overcome

# Features

Features that improve functionality of the system

# Tools Used

Discussion of the suitability of the tools for the application (e.g. Java, Git)

# Coding

Discussion on OO design and how cohesion and coupling issues were addressed

# Software Development Methodology

Discussion of the software development methodology (e.g. Test-driven Design)

# Future Improvements

Suggested improvements for future development